

JOSHUA CARR

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PROFILE Experienced and versatile professional in Theatre, Live Events, and Hospitality Design, with a decade-long journey from production electrician to Tony-Nominated Lighting Designer. A decade working as Director of Design and Production for a large arts and theatre festival, designing one-off performance spaces, immersive environments, and high capacity bars. Worked independently specialising in commercial brand activations and interiors for hospitality. Proficient in Vectorworks 2D/3D & rendering. Skilled in visual and construction design.

SKILLS Theatre Stage Lighting Design, Eos Systems Lighting Programming, Knowledge of Stage Lighting Systems, Festival Scenic Design, Event Site Layout Design, Temporary Structure Design, Commercial Hospitality Interior Design, Fabrication Drawings, Production Management, Hospitality Planning and Consultancy.

SOFTWARE Vectorworks / Renderworks 2D + 3D, V-Carve CNC, Procreate, Photoshop Basic, Illustrator Basic, EOS Family, Microsoft Office Suite

EDUCATION **Royal Academy of Dramatic Art** | Postgraduate Diploma
2008-2010 | Stage Electrics & Lighting Design

AWARDS **TONY AWARDS** | Best Lighting Design of a Play, "Hangmen"
2022 | Nomination

PROFESSIONAL EXPERIENCE

GRAPHITE DESIGN Responsible for the design and delivery of all creative projects.
Company Director This includes brand activations, immersive and experiential
2021-Present environments, pop-up structures for events and festivals, and commercial interiors. Working closely with both large and small client to meet their budget needs. Producing fabrication drawings for freelancers and contractors.

LIGHTING DESIGNER Stage lighting design for various productions across comedy,
2010-Present drama, musicals, opera, dance and live music. Working in the UK and internationally. Credits include West and Broadway productions, featuring a wide array of non-traditional theatre spaces and venues, and site specific work.

OTHERPLACE PRODUCTIONS Designed and oversaw the production for the entire festival site year
Director of Design & Production on year. This role covered basic facilities, site layout and
2012-2021 infrastructure through to custom theatre spaces, pop-up bars, and immersive spaces and scenery. Managed a large team of production staff and contractors. Designed and created many one off performance venues and structures.